

CAVE- PROGRAMMING WORKSHOP³

AUGUST 27-29, 2003, ESPOO, FINLAND.

Call For Presentations and Papers

Workshop website: <http://eve.hut.fi/cavews2003/>

Questions: cavews2003_questions@tml.hut.fi

The 3rd CAVE-Programming Workshop will focus on 3D user interfaces, using PC hardware in VR development, and in presenting practical VR use-cases. We also like to offer participants a possibility to give presentation of their own work. Presentations are sought covering all aspects of VR technology, but we strongly encourage people to present case studies done in their laboratories. Work in progress as well as overall technology overviews are also acceptable.

The accepted abstracts and optional written papers will be published on workshop website as an on-line proceedings. The accepted presentations will be 30 minutes long.

Important dates:

Abstracts (max 1000 words)	8.6.2003
Notification of acceptance	13.6.2003
(Optional) final paper	10.8.2003

Submissions will be reviewed by organizing committee.

Abstracts should be sent by email: cavews2003_submissions@tml.hut.fi

The 3rd CAVE-Programming Workshop will be jointly hosted by Helsinki University of Technology, Tampere University of Technology, and CSC – Scientific Computing Ltd.

